

Future-Ready Skills

Unleash potential with our revolutionary game-based curriculum, designed to cultivate essential future-ready skills for grades 3-12. Our age and grade-appropriate lesson plans immerse students in dynamic, multiplayer collaborative games. These engaging experiences ignite lively conversations and critical discussions, empowering students with the vital skills they need for today's world and securing a competitive edge for their future success.

Week	Topic	Game / Activity
1	Strategic Team Dynamics	The Crisis Crew : Basic
2	Adaptive Leadership	Secret Santa: Basic
3	Persuasion & Negotiation	Backyard Blast: Basic
4	Collaborative Innovation	First Settlers
5	Emotional intelligence in Action	El Joe
6	Empathy & Perspective Taking	Food for every mood: Basic
7	Ethical Decision Making	River Taxi: Basic
8	Resource Management	Backyard Blast: Intermediate
9	Resilience & Perseverance	Secret Santa: Intermediate
10	Trade offs & Opportunity Cost	The Crisis Crew- Pro
11	Critical Prioritization	AI based activity
12	Strategic Planning & Execution	AI based activity
13	Innovative Problem Solving	Jolly jumpers
14	Handling Criticisms	River Taxi: Pro
15	Navigating Peer Influence	Bad News
16	Social Responsibility	Food for every mood: Pro
17	Agency in Social Situations	Cosmos Color Clash
18	Advanced Conflict Resolution	Secret Santa: Pro
19	Proactive Social Engagement	Emotional Rollercoaster
20	Capstone Project	Teachable Machines
21	Capstone Project	Teachable Machines
22	Capstone Project	Teachable Machines
23	Capstone Project	Teachable Machines
24	Capstone Project	Teachable Machines
25	Capstone Project	Final Presentation

Our Games

Each session integrates one multiplayer game followed by a structured reflection, allowing students to process their experiences and consolidate learning.



✔ Games are the shared experience that drives engagement and skill retention.