

TommoClub



Activation Guide

www.tomoclub.org



INTRODUCTION

Our comprehensive curriculum spans an entire academic year and is designed to meet the educational needs of students ranging from Grade 3 to 12. Central to our program are interactive games that serve as a shared activity, complemented by customized lesson plans tailored to each grade level and group's specific requirements.

Our primary focus is delivering learning objectives that equip students with practical skills relevant to their everyday experiences. These games are meticulously crafted to be engaging, age-appropriate, and promote collaborative learning outcomes.

CURRICULUM INCLUDES



The games library and the Descriptive lesson plans



Evaluation and assessment



Additional teacher resources for classroom management, reflective activities, and engagement strategies



On-demand training and Webinars



Our SEL experts to moderate sessions



Professional Development

PREREQUISITES

Students are expected to play games using personal computing devices such as laptops and Chromebooks. The use of tablets and iPads is not recommended for this purpose.

VALUE-BASED DISCUSSION

Discussions centered on respect, kindness, honesty, peace, gratitude, and resilience in the face of adversity are integral components of our sessions. These conversations serve as the cornerstone for cultivating and enhancing social-emotional skills among participants.

LESSON FORMAT

Each lesson is divided into the following pattern:

Energy Connectors

These elements foster a sense of connection & community within the cohort, facilitating children's engagement and willingness to share

Guided Practice and Reflective Dialogue

This segment offers a collaborative environment conducive to deep reflection, leading to a more profound understanding of the subject matter

Debriefing Session

This crucial phase brings learning to life as children discuss mental models, relate them to real-life challenges, and reflect on their actions throughout the session.

Interactive Discussion

This segment encompasses the narrative of the activity/game and provides clear instructions.

Collaborative Game Play

During this uninterrupted group play session, the core learning outcomes are emphasized as students apply discussed strategies with different peer groups, enhancing their learning experience

DURATION

Each session is recommended to be one hour long and scheduled weekly

PARENT AND TEACHER ENGAGEMENT

Students receive post-session reflective snapshots to enhance their learning experience. Their progress is meticulously tracked using a rubric based on observational data gathered by our moderators. This data is synthesized to generate individualized feedback in the form of snapshots, which also include engaging activities and conversation prompts for parents to further support their child's development at home.

Moreover, our platform fosters collaboration between teachers and moderators, allowing them to address the unique needs of each student during sessions.

TRAINING

TomoClub offers comprehensive on-demand training, webinars, and professional development opportunities tailored specifically for educators. Additionally, we provide access to our esteemed team of TomoClub SEL experts, ensuring a holistic approach to social-emotional learning and professional growth within the educational community.

1

Regular school sessions are aimed at boosting attendance, achieving an impressive 98% student retention rate.

2

Employed for SEL in afterschool programs, TomoClub lets educators customize game length (5 to 20 minutes) to suit classroom needs, promoting equity by ensuring all students have equal opportunities to participate.

3

Engage in interactive discussions following gameplay, enabling students to reflect, share insights, strategize, and explore themes of equity and inclusivity

4

TomoClub seamlessly integrates with ELA, intervention structures, behavior support frameworks, and equity-focused initiatives to create a holistic learning experience for students.



SCOPE AND SEQUENCE

Week	Leadership	Essential Life skills	Career Readiness	Social Emotional Learning (SEL)
1	Introduction to leadership	Embracing Uniqueness: Respect for all	Introduction to Career Readiness	Identifying personal & social identity
2	Communication and collaboration	Mindsets: growth & fixed	Identifying Interests and Strengths	Positive Self Talk
3	Types of leadership styles	Emotions vocabulary	Exploring Leaders in the Industry	Embracing Uniqueness: Respect for all
4	Self awareness	Emotions Perception	Exploring Career Clusters	Mindsets: growth & fixed
5	Active Listening	Personal and Collective Agency	Understanding Work Environments	Emotions vocabulary
6	Perspective Taking	Resilience and Perseverance	Setting Academic and Career Goals	Feelings & Myself: dealing with big emotions
7	Trust building	Empathy	Mapping Education Pathways	Feelings & thoughts 2: Emotional perception
8	Analytical Reasoning	Introduction to Boundaries	Developing Communication Skills	Managing emotions: mindfulness, stress
9	Goal Setting	Understanding and setting boundaries	Teamwork and Collaboration	Patience, Grit and Assertiveness
10	Time Management	Negotiation	Problem-Solving Activities	Personal and collective agency
11	Ethical Decision Making	Delegation	Time Management	Empathy

Week	Leadership	Essential Life skills	Career Readiness	Social Emotional Learning (SEL)
12	Delegation	Safe Online Behavior	Negotiation and Delegation	Creating Space: Active listening
13	Conflict Resolution	Ethical Decision Making	Basic Financial Literacy	Taking care of the Environment
14	Empathy and Compassion	Seeking Help	Resume Building Workshop	Managing resources/ organization
15	Responsibility and Service	Unity in Diversity	Writing Effective Cover Letters	Brainstorming: Openness to learning/ feedback
16	Environmental Stewardship	Initiative Taking	Mock Interviews	Understanding Boundaries
17	Diversity and inclusion	Design Thinking	Job Search Strategies	Identify good leadership practices
18	Leadership in Action	Creative Problem Solving	Professionalism and Work Ethics	Taking Initiative
19	Reflection and feedback	Entrepreneurship and Innovation	Understanding Workplace Culture	Recognizing other's strengths.
20	Advanced Decision Making	Team Building	Internship Preparation	Decisions that impact others
21	Innovation and Creativity	Organization	Entrepreneurship Introduction	Looking ahead
22	Leading with Integrity	Taking Risks	Innovation around us	Being curious
23	Public Speaking	Ownership and Responsibility	Exploring Global Careers	Interpreting data
24	Leading with Integrity	Reflection and Feedback	Cultural Competence Workshop	Taking risks
25	Final Review	Review	Maintaining Work-Life Balance	Process oriented or solution oriented